TERRANCE LI

tyli@berkeley.edu · terranceli.com · github.com/darkterbear · linkedin.com/in/terrance-li

EDUCATION

AUG 2019 - MAY 2023 UC BERKELEY, B.S. EECS, GPA: 4.0

JUN 2019 - AUG 2019 GOOGLE CSSI - COURSERA, DATA STRUCTURES AND ALGORITHMS

SKILLS

- Node.js (React, Express)
- HTML, CSS, SASS
- PostgreSQL

Java

Git, GitHub

Ubuntu Linux

EXPERIENCE

MAY 2020 - AUG 2020 SALESFORCE, COMMUNITIES CLOUD, SWE INTERN

- Build customer-requested accessibility features for Lightning Web Runtime
- Design a novel implementation for F6 navigation that allows customer builders to define accessible regions in their custom layouts
- Implement fixes for screen-reader users receiving incorrect and incomplete readouts in LWR, a single-page-application

SEP 2019 - PRESENT CAL HACKS, DIRECTOR & TECH TEAM LEAD

- Design and maintain tech infrastructure for the world's largest collegiate hackathon
- Collect analytics and stay on-call for errors during large events
- Handle peak loads of 8500+ daily users, and 200+ concurrent users during large events

JAN 2020 - JUN 2020 CODEBASE - DATASTAX, CLIENT DEVELOPER

- Design a failure-resistant database migration service for new customers transitioning from Apache Cassandra to DataStax Astra
- Implement this "instant" migration service using CQL proxying and dsbulk data migration
- Test this system with a custom testing script using various edge cases

SEP 2019 - DEC 2019 CODEBASE - STORR, CLIENT DEVELOPER

- Designing and implementing GraphQL backend API endpoints for Storr, a platform where individuals can buy and sell items with their friends
- Developing a React Native client for the API endpoints

PROJECTS

JUL 2020 - PRESENT CUSTOM DRONE

- Working on building a custom Raspberry Pi controlled drone
- Planning on building flight-path navigation using GPS, automatic landing using computer vision techniques, and wireless charging

JUN 2018 - SEP 2019 NEWPORT MATH CLUB

- Wrote a production service for the club and the tournament it hosts (600+ competitors)
- Handles 150+ daily visitors (jumps to 1000+ during competition season)
- Streamlined competition data entry and automated results generation
- Halved data processing time from 2 hours to 1 hour